



These are the Assessment Criteria for English and Maths that teachers at South View use for pupils in Year 1. They are based on end of year expectations and show what children should be able to do so that they have the foundations of learning for the next year group.

Being a speaker

- speak clearly and confidently in front of people in class.
- re-tell a well known story and remember the main characters.
- hold attention when playing and learning with others.
- keep to the main topic when talking in a group.
- ask questions in order to get more information.
- start a conversation with a known adult or with my friends.
- listen carefully to the things other people have to say in a group.
- join in with conversations in a group.
- join in with role play.

Being a Reader

Word reading

- match all 40+ graphemes to their phonemes.
- blend sounds in unfamiliar words.
- divide words into syllables.
- read compound words.
- read words with contractions and understand that the apostrophe represents the missing letters.
- read phonetically decodable words.
- read words that end with 's, -ing, -ed, -est
- read words which start with un-.
- add -ing, -ed and -er to verbs. (Where no change is needed to the root word)
- read words of more than one syllable that contain taught GPCs.

Comprehension

- say what is liked and not liked about a text.
- link what has been heard or read to own experiences.
- retell key stories orally using narrative language.
- talk about the main characters within a well known story.
- learn some poems and rhymes by heart.
- use what is already known to understand texts.
- check that reading makes sense and go back to correct when it doesn't.
- draw inferences from the text and/or the illustrations. (Beginning)
- make predictions about the events in the text.
- explain what a text is about.

Being a writer

Transcription

Spelling

- identify known phonemes in unfamiliar words.
- use syllables to divide words when spelling.
- use what is known about alternative phonemes to narrow down possibilities for accurate spelling.
- use the spelling rule for adding 's' or 'es' for verbs in the 3rd person singular.
- name all the letters of the alphabet in order.
- use letter names to show alternative spellings of the same phoneme.

Handwriting

- sit correctly at a table, holding a pencil comfortable and correctly.
- form lower case letters in the correct direction, starting and finishing in the right place.
- form capital letters and digits 0-9.

Composition

- compose a sentence orally before writing it.
- sequence sentences in chronological order to recount and event or experience.
- re-read what has been written to check that it makes sense.
- leave spaces between words.
- know how the prefix 'un' can be added to words to change meaning.
- use the suffixes 's', 'es', 'ed', and 'ing' within my writing.

Grammar and punctuation

Sentence structure

- combine words to make a sentence.
- join two sentences using 'and'.

Text structure

- sequence sentences to form a narrative.

Punctuation

- separate words using finger spaces.
- use capital letters to start a sentence.
- use a full stop to end a sentence.
- use a question mark.
- use an exclamation mark.
- use capital letters for names.
- use 'I'.

Being a mathematician

Number and place value

- count to and across 100, forward and backwards, beginning with 0 or 1 from any number.
- count in multiples of 2, 5 and 10.
- count, read and write numbers to 100 in numerals.

- say what is one more or one less than any number.
- read and write numbers from 1 to 20 in numerals and words.
- identify and represent numbers using objects and pictorial representations including the number line and use the language of: equal to, more than, less than (fewer), most least

Calculations

- represent and use number bonds and related subtraction facts to 20.
- add and subtract 1-digit and 2-digit numbers to 20, including zero.
- read, write and interpret mathematical statements involving addition, subtraction and equals signs.
- solve one-step problems that involve addition and subtraction, using objects and pictorial representations.
- solve missing number problems.
- solve one-step problems involving multiplication and division, by using concrete objects, pictorial representations and arrays.

Fractions

- recognise, find and name a half of an object, shape or quantity.
- recognise, find and name a quarter of an object, shape or quantity.

Measurement

- compare, describe and solve practical problems for lengths and heights; mass/weight; capacity and volume; and time.
- measure and begin to record lengths and heights; mass/weight; capacity and volume; and time.
- recognise and know the value of different denominations of coins and notes.
- tell the time to the hour.
- tell the time to half past the hour.
- draw hands on a clock face to show these times.
- sequence events in chronological order using language.
- recognise and use language relating to dates, including days, weeks, months and years

Geometry – properties of shapes

- recognise and name common 2D shapes (rectangles, including squares, circles and triangles).
- recognise and name common 3D shapes (cuboids, including cubes, pyramids and spheres).

Geometry – position and direction

- describe position, directions and movement, including half, quarter and three-quarter turns.